

Race To The Gingerbread House

Print the game board and candy cards on card paper. Laminating will ensure durability.

Print several pages of the first page of cards but only one page of the page with the specialty cards.

Pawns for each player is required to play this game. Players place their pawns on the gingerbread people to start the game. The game ends when a player reaches the final green candy at the gingerbread house.

To play, shuffle cards and pick one card at a time. Move your game pawn to the colour of candy on the card. There are 6 special candies that will move you ahead or back in the game! You must draw a green candy card to win. You do not need to move your pawn backwards if there is no matching colour for you to move to. Wait on the candy piece you are on until you can move ahead.

Created by Ruth

<http://www.archjrc.com/childsplace/>





